

# Austrian Dodgeball League 2024/25

## Regulations

### 1. GENERAL INFORMATION

The Austrian Dodgeball League (ADBL) 2024/25 will be played in 6 Competitions.

- 1<sup>st</sup> League: Mens, Womens, Mixed
- 2<sup>nd</sup> League: Mens, Womens, Mixed

All 6 competitions will be played with 4 Gamedays + Finals.

The League will be played with current EDF-Rules.

First League will be played with 6 players on court, Second League will be played with 5 players.

### 2. FEES

The Team-Fee is 500€ per Team for Vienna-based Teams for the entire season.

The Team-Fee is 400€ per Team for non-Vienna-based Teams for the entire season.

### 3. REGULAR SEASON

All regular season games will be played during the 4 regular season game days.

Each division will have a table consisting of all participating teams.

If a team doesn't show or can't provide the minimum number of players (4), the game will be forfeited 30-0 and not played at a later date.

### 4. FINALS

The final positions in the respective tables will determine the starting positions in the finals.

ALL TEAMS will be qualifying for the Finals.

FINALS will be played on 2 days for all competitions. Meaning, teams need to be available on both days. All 1<sup>st</sup> place games will take place on Sunday, May 25<sup>th</sup> 2025.

### 5. ELIGIBLE PLAYERS

#### 4.1 First League

Players must be at least 14 years of age.

Players between the ages of 14 and 16 need written parental approval for taking part in the league. This written approval must be available at the gamedays, if requested by Dodgeball Austria.

Players can only play for 1 Team per Gameday.

#### 4.2 Second League

Players must be at least 12 years of age.

Players between the ages of 12 and 16 need written parental approval for taking part in the league. This written approval must be available at the gamedays, if requested by Dodgeball Austria.

Players can only play for 1 Team per Gameday.

A certain number of players are not eligible for the Second League. This is the former “National Team Player Rule”. This list might also include players that are no longer active, but need to be included in the case they might return to the sport.

**AUSTRIAN DODGEBALL LEAGUE - SEASON 2024/25**

**LIST OF NON-ELIGIBLE PLAYERS FOR SECOND LEAGUE**

RED: NOT ELIGIBLE FOR ENTIRE 2nd LEAGUE					BLUE: NOT ELIGIBLE FOR MIXED 2nd LEAGUE			
No.	Surname	Name	No.	Surname	Name	No.	Surname	Name
1	Barborik	Martina	32	Koch	Andreas	63	Pollany	Anna
2	Aigner	Johan	33	Koch	Katharina	64	Ranner	David
3	Bäuerl	Patrick	34	Kopka	Christoph	65	Rasinger	Georg
4	Blödorn	Felix	35	Kremser	Nicole	66	Riedl	Dominik
5	Bröll	Mila	36	Krennmüller	Matthias	67	Rippberger	Gwendolyn
6	Buder	Carina	37	Kuciara	Stefan	68	Rokas	Alexander
7	Csonka	Kristof	38	Kulnigg	Evtimiya	69	Schmid	Xaver
8	Decker	Lukas	39	Labner	Kristina	70	Schneider	Sebastian
9	Decker	Marion	40	Lehrer	Jakob	71	Schwarz	Julia
10	Ertl-Vallant	Max	41	Leichtfried	Lisa	72	Seeböck	Lisa
11	Falkenberg	Georg	42	Leichtfried	Philip	73	Steiner	Isabella
12	Favre	Benjamin	43	Leitinger	Florian	74	Steiner	Marlene
13	Freimüller	Silvia	44	Leitinger	Stefan	75	Steinlechner	Matthias
14	Freyth	Annika	45	Leitinger	Valerie	76	Sutter	Nicola
15	Füllerer	Christian	46	Lenoble	Juliette	77	Szuklits	Svea
16	Golda	Max	47	Lindenbauer	Julius	78	Umreich	Marissa
17	Grill	Monika	48	Maetz	Maximilian	79	Valek	Jennifer
18	Grill	Sebastian	49	Malli	Magdalena	80	Wanek	Thomas
19	Hackl	Florian	50	Mehofer	Christian	81	Weber	Catrin
20	Hartmann	Igor	51	Metzler	Magdalena	82	Wetter	Elias
21	Henshaw	Dan	52	Mitterauer	Sebastian	83	Wögerbauer	Heinrich
22	Hermann	Flo	53	Nemeskeri	Luke	84	Zabransky	Paul
23	Heyer	Vivien	54	Neuberger	Richard	85	Zartl	Leona
24	Höfer	Tamara	55	Neugebauer	Thesa	86	Ziffer	Peter
25	Hoffmann	Michael	56	Neugebauer	Rafael	87	Ziselsberger	Samuel
26	Huber	Kathrin	57	Nimmrichter	Rosa			
27	Janicek	David	58	Oberhauser	Robin			
28	Jovanovic	Branko	59	Opperman	Sabrina			
29	Kadlec	Daniela	60	Pamlitschka	Gregor			
30	Keiblinger	Stefan	61	Petzelbauer	Victoria			
31	Klein	Jakob	62	Pietschnig	Christopher			

### **4.3 Gender Rules**

As per the new EDF rules, people can play in each gender division based on how they interpret their gender.

Furthermore, all MEN Competitions are viewed as "Opens", so there is no gender-restriction in those competitions.

### **4.4 Foreign Players in Austrian Club Teams**

This Rule only applies to Austrian Club Teams.

In Case an Austrian team wants to use one or more players, that is/are clearly not an Austrian resident, this is technically possible, but needs to be requested to and approved by Dodgeball Austria no longer than 3 days before each gameday. Also, Dodgeball Austria might deem this player not eligible for second league. This will be handled on a case-to-case basis.

## **6. COOPERATION CLUBS**

Each Gameday will be hosted by a cooperation club. The Information, which club is responsible for which gameday will be provided by Dodgeball Austria no longer than 3 days before the first gameday.

This club needs to provide at least 6 people, that are at the venue, no later than 30minutes before the communicated Start of the Gameday.

Duties: Setting up the courts, setting up the Referee Materials, preparing the Balls.

## **7. REFEREES**

### **6.1 Main Referee**

Each Gameday, Dodgeball Austria tries to provide 3 Main Refs, that are not players on that gameday. However, the current situation is difficult at the moment, therefore it can happen, that there are not 3 separate Main Refs available. In this case, the slotted Assistant Referee Team also needs to provide a Main Referee for the allocated game.

### **6.2 Assistant Referees**

Assistant Referee Teams must consist of 4 people. In case there is no Main Referee available, they must consist of 5 people.

#### ***Duties:***

1<sup>st</sup> Assistant Referee: Managing Game-Time and Score on Field.

2<sup>nd</sup> Assistant Referee: Managing Game-Time and Score for Stream.

3<sup>rd</sup> Assistant Referee: Managing Lines and Helping the other Refs with decisions.

4<sup>th</sup> Assistant Referee: Managing Lines and Helping the other Refs with decisions.

(5<sup>th</sup> Assistant Referee: Being MAIN REFEREE, in case there is no Main Referee available)

## **8. COMMUNICATION**

### **7.1 Internal Communication**

All internal communication between the organisers and the participating teams will mainly be done via the WhatsApp Group "Austrian DB League 24/25".

### **7.2 External Communication**

All external communication (like Results etc.) will happen via the website (dodgeball.at), Facebook (Dodgeball Austria) and Instagram (@dodgeballaustria).

## 9. MEDIA

All Games will at least be recorded, but the aim is to have all games livestreamed.

Those Games will be publicly available on YouTube and the Austrian Dodgeball Website (dodgeball.at).

In addition, Clips, Pictures and other forms of Media will be distributed through Dodgeball Austria Social Media Channels.

## 10. PLAYER REGISTRATION

Due to multiple reasons (media laws, governmental sporting regulations for the road to national recognition) we will have again a player registration in place, that is necessary for ALL participating players.

This needs to be filled out once for and by each player individually, to be able to take part in the league.

## 11. ANY FURTHER REGULATIONS

Dodgeball Austria will hold to right, to adapt, adjust or expand these rules, if it deems it necessary also throughout the season.

## 12. TABLE CALCULATIONS – REGULAR SEASON

Match-Win: 2 points, Match-Draw: 1 point, Match-Loss: 0 points.

Teams with equal points (EDF regulations):

COMPARING 2 TEAMS	COMPARING 3 OR MORE TEAMS*
1. Head to head	1. Points <i>(in the new ranking)</i>
2. Match wins	2. Match wins <i>(in the new ranking)</i>
3. Set difference	3. Set difference <i>(in the new ranking)</i>
4. Sets won	4. Sets won <i>(in the new ranking)</i>
5. Playoff game (10 min)	5. Set difference <i>(overall)</i>
6. Draw	6. Sets won <i>(overall)</i>
	7. Playoff round robin (10 min. games)
	8. Draw

*\* If more than two teams are tied, a new ranking is to be created, featuring only the results of the matches involving the teams that needs to be compared*